

3rd year

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Approved changes for the academic year 2023/2024:

The elective course Media visualisation has been moved from the 2nd year (4th semester) to the 3rd year (6th semester).

The elective course Basics of 3D modelling has been moved from the 3rd year (6th semester) to the 2nd year (4th semester).

The course Interactive media tools has been renamed to Basics of interactivity and animation.

Course	Hours					ECTS
	L	S	P	O	Σ	
5th semester	0	0	0	0	0	30
Practical training	0	0	0	0	0	30
6th semester	157	110	76	17	360	30
Degree	0	0	0	0	0	6
Optional course	157	110	76	17	360	24
TOTAL	157	110	76	17	360	60

Optional courses	Hours					ECTS
	L	S	P	O	Σ	
User interface technologies	30	15	15	0	60	4
3D technologies	30	0	30	0	60	4
Interactive systems 1	30	15	30	15	90	6
Basics of 3D modelling	30	15	45	0	90	6
Planning graphic production	45	45	0	0	90	6
Business information systems	45	45	0	0	90	6
Quality management	30	60	0	0	90	6
Packaging 2	30	15	15	0	60	4
Media design	15	30	15	0	60	4
Entrepreneurship	30	0	30	0	60	4
Information sources	30	15	15	0	60	4
Basics of 3D animation and simulation	15	15	30	0	60	4

Abbreviations used for the syllabus:

L – lectures

S – seminar

P – practice

O – other forms of educational activities (mainly project work)

ECTS – European Credits Transfer System (1 credit point equals a 30-hour student workload)

Grey – Grey written courses are not carried out in this academic year

Published curriculum is valid for academic year 2022/2023. Past curriculums can be accessed [via link](#).



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